

## ***Do You See What I See in the Sea? – Kindergarten Program***

### **NYS Learning Standards and Learning Objectives**

#### **NYS Learning Standards for the Arts: Theatre**

**Anchor Standard 1:** Generate and conceptualize artistic ideas and work.

- **TH:Cr1.1.K**
  - a. With prompting and support, invent and inhabit an imaginary elsewhere in dramatic play.
  - c. With prompting and support, use gestures to tell a story in dramatic play.

**Anchor Standard 2:** Organize and develop artistic ideas and work.

- **TH:Cr2.1.K**
  - a. With prompting and support, interact with peers and contribute to dramatic play.
  - b. With prompting and support, express original ideas in dramatic play.

**Anchor Standard 3:** Refine and complete artistic work.

- **TH:Cr3.1.K**
  - a. With prompting and support, ask and answer questions in dramatic play.
  - b. With prompting and support, participate in using sounds and movements in dramatic play.

**Anchor Standard 4:** Select, analyze, and interpret artistic work for presentation.

- **TH:Pr4.1.K**
  - a. With prompting and support, identify characters and setting in dramatic play or a guided drama experience.
  - b. With prompting and support, use body and voice to communicate emotions in a guided drama experience.

**Anchor Standard 5:** Develop and refine artistic techniques and work for presentation.

- **TH:Pr5.1.K**
  - a. With prompting and support, use sound and movement in dramatic play.

**Anchor Standard 7:** Perceive and analyze artistic work.

- **TH:Re7.1.K**
  - a. With prompting and support, express an emotional response to characters in dramatic play.

**Anchor Standard 8:** Interpret meaning in artistic work.

- **TH:Re8.1.K**
  - a. With prompting and support, identify preferences in dramatic play.

**Anchor Standard 9:** Apply criteria to evaluate artistic work.

- **TH:Re9.1.K**
  - c. With prompting and support, discuss the experiences of characters in dramatic play.

**Anchor Standard 10:** Relate and synthesize knowledge and personal experiences to inspire and inform artistic work.

- **TH:Cn10.1.K**
  - a. With prompting and support, identify similarities between characters and oneself in dramatic play.

**Anchor Standard 11:** Investigate ways that artistic work is influenced by societal, cultural, and historical context and, in turn, how artistic ideas shape cultures past, present, and future.

- **TH:Cn11.1.K**
  - a. With prompting and support, apply skills and knowledge acquired elsewhere to dramatic play.

## **NYS Next Generation English Language Arts Learning Standards**

### **Speaking and Listening: Comprehension and Collaboration**

- **Anchor Standard 1:** Prepare for and participate effectively in a range of conversations and collaborations with diverse partners; express ideas clearly and persuasively, and build on those of others.
  - KSL1: Participate in collaborative conversations with diverse peers and adults in small and large groups and during play.
    - KSL1a: Follow agreed-upon rules for discussions, including listening to others, taking turns, and staying on topic.
    - KSL1b: Participate in conversations through multiple exchanges.
    - KSL1c: Consider individual differences when communicating with others.
- **Anchor Standard 2:** Integrate and evaluate information presented in diverse media and formats (including visual, quantitative, and oral).
  - **KSL2:** Participate in a conversation about features of diverse texts and formats.

- **Anchor Standard 3:** Evaluate a speaker's point of view, reasoning, and use of evidence and rhetoric.
  - **KSL3:** Develop and answer questions to clarify what the speaker says.

## **NYS Next Generation Mathematics Learning Standards**

### **Geometry: Identify and describe shapes.**

- NY-K.G.2: Name shapes regardless of their orientation or overall size.

## **Learning Objectives**

Students:

- Identify animals living in the Great Barrier Reef
- Associate two-dimensional shapes with corresponding three dimensional objects
- Differentiate between reality and make-believe
- Demonstrate the use of imagination
- Apply speaking and listening skills to an interactive theatre experience
- Dramatize ensemble roles in a performance